

MEMORANDUM

DATE: September 28, 2016

TO: Brian Dissette
Bill Hunter

FROM: Daniel A. Dombos II, P.E.

RE: SRF #5602-01-2a Monroe Boulevard & Indian Grove Lift Station Project Update

Background

The project involves extensive improvements to underground utilities, including sanitary sewers, storm drainage, and water main. As shown in the rendering at left, the new roadway will feature curb and gutter and a sidewalk on the east side of the street. The project is scheduled to start in Late September 2016 and finish in Summer 2017. During construction, the roadway will be closed to thru traffic. Traffic will be



detoured as shown on the attached map. Access to driveways will be maintained as much as possible. There will be times when you may be unable to access your driveways due to utility construction, concrete and asphalt paving operations. We will work with the contractor to minimize these periods.

Phase 1:

The initial phase of work will be focused on the stretch of Monroe Boulevard from the South City Limit at Evergreen Bluff Drive to Lovejoy Avenue. Work will commence with the removal of the existing pavement and other surface improvements. Underground work will begin with installation of new storm sewers and catch basins.

Detour signage and materials have been delivered to the site. You may also note utility flags and construction stakes have been placed on the site as well. The flags identify the location of critical or hazardous underground utilities. The stakes show the contractor where to locate the proposed improvements. **Please avoid disturbing these flags or stakes. If you notice a stake has been knocked down, please leave it down. This will help us identify it as a disturbed stake and understand that its location and elevation information are no longer correct.**

Please follow the Phase I detour shown on the Door Hangers and posted on the project websites:

Abonmarche: www.abonmarche.com/sh/monroe

South Haven: www.south-haven.com then click on projects at the top of the main column.